

| times | Lab 1 | Lab 2 | Lab 3 | Control room | white hall |
|-------|---|---|---|---|---|
| 12:00 | Visual perception and motor performance (Dr. Janna Protzak) | | Incidental spatial learning through modified navigation instructions (Anna Wunderlich) | Technical setup of the Berlin Mobile Brain/Body Imaging Lab (Dr. Ole Traupe) | Presentations of ongoing projects at BeMoBIL (All researchers) |
| 12:20 | Visual perception and motor performance (Dr. Janna Protzak) | Immersion in VR and its impact on prediction errors (Lukas Gehrke) | | | |
| 12:40 | Dual-Task Walking and Cognitive-Motor Interference in VR (Federica Nenna) | | Neuroadaptive Technology to Balance Workload (Team Phypa) | | |
| 1:00 | The Invisible Maze Task to Investigate Brain Dynamics of Spatial Learning (Lukas Gehrke) | Mobile Brain/Body Imaging for Situation Awareness (Marius Klug) | | Technical setup of the Berlin Mobile Brain/Body Imaging Lab (Dr. Ole Traupe) | |
| 1:20 | Investigating spatial affordances in architecture using VR and EEG (Zakaria Djebbara) | | Incidental spatial learning through modified navigation instructions (Anna Wunderlich) | | |
| 1:40 | Heading Computation in Actively Rotating Humans (Dr. Friederike Hohlefeld) | Immersion in VR and its impact on prediction errors (Lukas Gehrke) | | | |
| 2:00 | Opening remarks president of the TU Berlin Prof. Thomsen Opening Remarks Chair BeMoBIL Prof. Gramann | | | | |
| 2:40 | Visual perception and motor performance (Dr. Janna Protzak) | | Incidental spatial learning through modified navigation instructions (Anna Wunderlich) | | Presentations of ongoing projects at BeMoBIL (All researchers) |
| 3:00 | Visual perception and motor performance (Dr. Janna Protzak) | Immersion in VR and its impact on prediction errors (Lukas Gehrke) | | Technical setup of the Berlin Mobile Brain/Body Imaging Lab (Dr. Ole Traupe) | |

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| 3:20 | Dual-Task Walking and Cognitive-Motor Interference in VR (Federica Nenna) | | Neuroadaptive Technology to Balance Workload (Team Phypa) | | | |
| 3:40 | The Invisible Maze Task to Investigate Brain Dynamics of Spatial Learning (Lukas Gehrke) | Mobile Brain/Body Imaging for Situation Awareness (Marius Klug) | | | | |
| 4:00 | Investigating spatial affordances in architecture using VR and EEG (Zakaria Djebbara) | | Incidental spatial learning through modified navigation instructions (Anna Wunderlich) | Technical setup of the Berlin Mobile Brain/Body Imaging Lab (Dr. Ole Traupe) | | |
| 4:20 | Heading Computation in Actively Rotating Humans (Dr. Friederike Hohlefeld) | Mobile Brain/Body Imaging for Situation Awareness (Marius Klug) | | | | |
| 4:40 | Dual-Task Walking and Cognitive-Motor Interference in VR (Federica Nenna) | | Neuroadaptive Technology to Balance Workload (Team Phypa) | | | Presentations of ongoing projects at BeMoBIL (All researchers) |
| 5:00 | Investigating spatial affordances in architecture using VR and EEG (Zakaria Djebbara) | Immersion in VR and its impact on prediction errors (Lukas Gehrke) | | Technical setup of the Berlin Mobile Brain/Body Imaging Lab (Dr. Ole Traupe) | | |
| 5:20 | The Invisible Maze Task to Investigate Brain Dynamics of Spatial Learning (Lukas Gehrke) | | Incidental spatial learning through modified navigation instructions (Anna Wunderlich) | | | |
| 5:40 | Visual perception and motor performance (Dr. Janna Protzak) | Mobile Brain/Body Imaging for Situation Awareness (Marius Klug) | | | | |
| 6:00 | Visual perception and motor performance (Dr. Janna Protzak) | | Neuroadaptive Technology to Balance Workload (Team Phypa) | Technical setup of the Berlin Mobile Brain/Body Imaging Lab (Dr. Ole Traupe) | | |